

USA CUP Qualifier Canada Tournament Rules September 2-4, 2026

The USA CUP Qualifier Canada will be played under FIFA Laws and Regulations in effect January 1, 2026 with the following modifications:

I. TOURNAMENT FEES

- Please refer to the tournament website for tournament fees.
- Teams that drop from the tournament will not be refunded their team application fee.

II. TOURNAMENT HEADQUARTERS

Milton Youth Soccer Club Office
342 Bronte St S, Unit #14
Milton, ON, L9T 5B7
Contact: Clinton LaBeau, 763-785-3679, clabeau@nscsports.org

III. FINAL TEAM CHECK-IN

- All teams must check in 90 minutes before the team's first game or earlier with Tournament Headquarter staff.
- Updated game schedules will be provided at Final Team Check-in.
- A team representative may check in the team. Players do not need to attend Final Team check-in.
- All teams must use physical player cards, a coach pass must also be presented at check-in.
- All teams must use physical player passes. Pictures of cards will not be accepted.
- Valid Canadian booklets or player passes, laminated US Youth Soccer, US Club Soccer or AYSO players passes, are required.
- Arrange player cards/passes/passports in alphabetical order to match roster.
- Bring any changes for previously submitted forms per team checklist.
- Do not bring player cards of players that are not participating in the tournament to Final Team Check-in.
- Your Official Tournament Roster will be frozen and no changes will be made to your roster for the remainder of the tournament at Final Team Check-in.
- All teams must provide an official roster from their provincial or state association.
- All teams outside Peel Halton Soccer Association must provide permission to travel, authorized by their governing organization.
- All teams from outside the province of Ontario must provide proof of medical and liability insurance.

IV. ELIGIBILITY

- The tournament is open to Intra-Club Tournament Teams, Inter-Club Tournament Teams, Recreational Plus, Classic, Premier and Select Teams who are registered and in good standing with their FIFA affiliated association.
- Teams will be accepted on a first-come first-serve basis through the application deadline posted on the website, after the deadline teams will be placed on a waiting list and duly notified of their acceptance.
- If an age group does not fill, teams registered will be given the opportunity to play up a category.
- FIFA International National Teams are not eligible.
- Age group offered are as follows
 - Boys and Girls 14U Born on or after 01/01/12
 - Boys and Girls 15U Born on or after 01/01/11
 - Boys and Girls 16U Born on or after 01/01/10
 - Boys and Girls 18U Born on or after 01/01/08

V. GAME FORMAT

- 14U-18U- 11v11
 - Maximum number of 11 players on the field: 10 field players and a goalie.
 - Will play a minimum of 3 games.
 - Field size meets FIFA regulations.
 - Goal size is 8 feet high and 24 feet wide.
 - Three person referee crew per game.
 - Offsides is in effect.

- The tournament will be conducted as one “open” flight. The tournament reserves the right to combine age groups depending on the total number of teams in identified age divisions. Teams will be notified prior to the tournament if age groups are to be combined. In addition, any age group may be flighted to help parity of competition if a group exceeds 8 teams.
- Minimum number of teams at any age/flight is 3.

VI. PLAYERS AND RESERVES

- 14U-19U playing 11v11 may roster and dress 20 players for games.
- All players must meet the age requirements and be listed on the team roster with unique jersey numbers.
- Teams must have a minimum of 7 players (14U-19U 11v11) to begin a game.
- Girls may roster on boys’ teams; boys may not roster on the girls’ teams. Girls teams may play in boys’ divisions; boys teams may not play in girls’ divisions.
- Shin guards must be worn by all players.
- Hard casts are prohibited and may not be worn. Soft casts may be permitted to play. All casts must have the approval of the Referee prior to the game.
- Players may not double roster on two teams.

VII. PLAYER CARDS

- Approved District approved rosters or ID’s for players and adults are checked at final team check-in and by the officials prior to the start of each game.

VIII. GUEST PLAYERS

- Teams may roster up to 6 guest players.
- Guest players may come from any FIFA or USSF affiliated club.
- A jersey must be provided to the guest player by the host team.
- If age eligible, players may play up or down.
- Players that are age eligible but registered with an adult player pass are not eligible to play.
- All players must provide a loan form to participate as part of the required forms.
- USYS players may NOT guest play on US Club Soccer teams. US Club Soccer players may NOT guest play on USYS teams.

IX. SUBSTITUTION PROCEDURE

- All teams are allowed unlimited substitutions with their entire roster.
- 14U-19U Unlimited substitutions may be made with the consent of the referee at the following times:
 - Prior to a goal kick by either team.
 - After a goal by either team.
 - After an injury by either team when the referee stops play.
 - At half-time.
 - Prior to a throw-in. The team in possession of the ball for a throw-in may substitute. If the team in possession of the ball chooses to substitute, the opposing team may also substitute at that time, provided they are ready and waiting at the midfield line.

X. HOME TEAM JERSEY

- The first team listed in the schedule is the home team.
- The home team must have an alternate jersey and be prepared to change, if, in the opinion of the referee, there is a color conflict.
- Team jerseys must match with unique numbers for each player as submitted on the Official Tournament Roster.

XI. LENGTH OF GAME PER AGE GROUP MINUTES PER HALF

Age Group Classifications	Non-finals	Finals
Boys or Girls 14	30	35
Boys or Girls 15-19	35	40

*Please note that there must be a minimum of hour between each game played by any team.

XII. SCHEDULES, RESULTS AND STANDINGS

- After every game the referee will complete a game card to report the score. The winning coach must verify both scores on the game card after the game. Any scores that are marked incorrectly on the game card will affect the standings and playoff standings. Game cards are collected by tournament runners and brought to Tournament Headquarters for recording
- If the game is a tie, either coach may sign the game card to verify both scores.
- Scores are posted on the event web site.

XIII. OFFICIAL GAME BALL

- The home team shall provide the ball to start the game.
- If additional balls are needed, they may be provided by either team.
- 14U-19U teams use a size 5 ball.

XIV. PLACEMENT OF TEAMS AND SPECTATORS

- Teams and rostered coaches only will position themselves on the same side of the field.
- Coaching may only occur on the team's half of the sideline from the centerline to within 30 yards of the end line.
- Spectators for both teams will be positioned on the opposite side of the field from the teams.
- Parents/Guardians are responsible for supervision of their children at all times.
 - In the event that a child is lost, immediately notify any volunteer with a radio who will notify the police.
 - Found children will be brought to Tournament Headquarters to be reunited with parents/guardians.

XV. REFEREE SYSTEM

- The diagonal system of control is used with certified referees.
- Referees must be currently registered with Canada Soccer; international referees must be certified by their National association.
- Referees are assigned for all matches; however, 10U-19U teams should be prepared to provide a Club linesperson, if necessary.
- A Club linesperson may only determine balls out of play.
- Referee fees will be paid as follows per game:
 - 14U-15U \$60 referee, \$40 per assistant referee
 - 16U-18U \$65 referee, \$45 per assistant referee

XVI. FACILITY

- USA CUP Qualifier Canada prohibits the use of drugs and alcohol at the facilities. Players in violation will be ejected from the tournament.
- USA CUP Qualifier Canada is committed to promoting an environment that is free from harassment and violence in any form; verbal or physical intimidation; vandalism; drug, alcohol or tobacco use; gambling and inappropriate language. These policies apply to all players, coaches, referees and spectators. The facilities are city-owned facility and adheres to the NO SMOKING POLICY mandated for all state facilities.

XVII. UNSPORTSMANLIKE BEHAVIOR

- Unsportsmanlike behavior is not tolerated on or off the field.
- Know and understand the laws of the game. Educate players on the technical/tactical/physical demands of the game.
- Zero tolerance for fighting or heckling. Persons exhibiting these behaviors will be asked to leave the premises.
- Zero tolerance for verbal or physical acts of discrimination by players, coaches, other match officials or spectators.
- Be a positive role model. Set the standard for sportsmanship with the opponents, referees and spectators.
- Encourage moral and social responsibility.
- Encourage players to have fun and to keep a positive attitude about winning and losing.
- Show pride and support for your club, state and country, but be respectful of other nation's customs and traditions.
- Any player, coach, spectator or participant who is ejected from a game or participates in any misconduct will be contacted by tournament headquarters at a minimum and the local authorities will be called if necessary. Misconduct by any of the above listed may result in a warning, game forfeit, tournament disqualification or other action if necessary.

XVIII. FIELD MANAGERS

- A field manager system is utilized to keep the games on time and as a first line of communication in the event of a problem.
- There will be one field manager for every two to four fields.
- Each field manager will have a communications radio and ice for injuries.

- Only tournament officials may use the field manager's tents. This is not a meeting or gathering place for teams or players.
- There will be no pre-game warm-up on the field. Plan your pre-game warm-up in an adjoining area or on the sideline.

XIX. RED CARDS

- Red cards will be administered as per OSA Discipline by Review System.
 - Players shall receive an automatic one game suspension and sit out the next game.
 - Team Officials must appear before the USA CUP Qualifier Canada discipline official prior to the next game.
 - In the case of violent conduct against an official, the offending party will be dismissed from the tournament.
- Appeals: The accused party must appear in front of the Tournament Discipline Committee, within one (1) hour following the completion of the game in which the infraction occurred. Appeals must be in writing with a \$100 cash fee. The fee will be refunded if the appeal is upheld.
- All discipline reports will be forward to the appropriate governing association.
- In the case of a referee assault, the accused party is immediately removed from the event. The information will be provided to the district association for review.
- All Tournament Discipline Committee decisions are final and binding, as they pertain to the event.

XX. PROTESTS

- No protests will be heard on any judgment calls by the referee. All decisions by the referee are final.
- Protests on player eligibility and other technical matters may be made in writing and submitted to headquarters within one hour of the conclusion of the match. Appeals must be in writing with a \$100 cash fee. The fee will be refunded if the appeal is upheld.
- Express concerns regarding violations prior to the start of the game or at the time the incident occurs.
- If you have a problem regarding the rules or procedures at your game, take the following steps:
 - Notify the referee immediately so that a correction can be made.
 - If the situation is not resolved, notify the field manager and a tournament official will respond.

XIX. SCHEDULING

- Teams will be divided into groups of 3, 4 or 5 for round robin play.
- All games do count in the group standings for determining play-off placement
- If there are an insufficient number of teams in a group/flight, the tournament reserves the right to combine age groups or flights. When this occurs, teams will be notified.
- Forfeits: The tournament will make every effort to avoid a forfeit. A forfeit may only be decided by Tournament Headquarters. The tournament philosophy is to put its effort into playing tournament games rather than declaring forfeits. In general a forfeit will be called if a team consisting of at least 7 players has not arrived at the field within 1 hour of the start time. The tournament staff reserves the right to determine whether or not a team who forfeits during group play will advance to the playoffs regardless of the standings.

XXII. WORLD CUP GROUP RANKING

- No overtime will be played during group competition.
- Teams will be awarded three points for a win and one point for a tie.
- A forfeit score will be recorded as a 3-0 victory.
- The winning coach must sign the game card after verifying both scores. Any scores that are marked incorrectly on the game card will affect the standings.
- Following preliminary rounds, criteria in order of importance will determine placement for the play-off brackets:
 - Greater number of points. Each team receives 3 points for a win, 1 point for a tie and 0 points for a loss.
 - Head to head record. (This will not be considered if three or more teams are tied)
 - Goal difference. Subtract total goals allowed from total goals scored.
Please note: The maximum recorded "goal difference" in any one game shall be 7.
 - Least number of goals allowed.
 - Earliest application date.

XXIII. ADVANCEMENT PROCEDURES 14U-18U

- In a group of 4 the top 2 teams will advance to the championship game. In a group of 5 teams will play two preliminary games and all teams will advance to the playoffs. In groups of 6 or 7 teams will play two games within their own group, the top two teams from each group will play a semi-final, and championship, the teams that finish in 3rd place in each group will

play a consolation game. In a group of 8 the top team from each world cup group will advance to a championship game. In groups of 10, the top team from each group, as well as a wildcard from the flight will play a semifinal and championship. In groups of 12, teams will play two games within their own group, the top teams from each group will play a semi-final, and championship, the remaining teams will play a consolation game. In groups of 14 or 16 the top team from each group will play a semifinal and final.

- Advancement for playoff competition tied for playoff games (non-finals):
 - If the game is tied at the end of regulation, the FIFA tie-breaking procedure of kicks from the penalty mark will be used to determine who advances.
 - Players will be taken to a designated area where a referee crew will control, monitor and officiate the series of kicks from the penalty mark.
 - Only those players on the field at the end of regulation may participate in the taking of the kicks from the penalty mark.
- Championship game advancement, will include a maximum of two 5-minute overtime periods will be played.
 - If a team is in the lead at the end of two 5-minute overtime periods, then that team will be declared the winner.
 - If the game is still tied at the end of the second overtime period, the FIFA tie-breaking procedure of kicks from the penalty mark will be used to determine who advances.
 - Players may be taken to a designated area where a referee crew will control, monitor and officiate the series of kicks from the penalty mark.
 - Only those players on the field at the end of the overtime period may participate in the taking of the kicks from the penalty mark.
- If at any point a team chooses not to continue, USA CUP Qualifier Canada reserves the right to move other teams forward into its position, even if that other team has already lost. Teams who choose not to continue may not be invited to participate in USA CUP Qualifier Canada in the future.

XXIV. AWARDS

- Individual medals and a team trophy will be awarded to the 1st and 2nd place teams.
- Awards can be picked up at tournament headquarters.

XXV. WEATHER PROVISIONS

- The USA CUP Qualifier Canada will follow Canada Soccer weather guidelines.
- Severe weather is a possibility. All weather decisions are the sole decision of the tournament committee and are based on the Earth Networks storm tracking system
- If weather or the condition of fields makes it impossible to carry out the tournament to its full extent, the tournament committee will make the necessary decisions concerning the rearrangement or cancellation of games for any reason. **Every effort is made to play all games in their entirety.** Fees are non-refundable, if games or the tournament are cancelled for any reason.

The tournament committee has the right to:

- Institute water breaks, if the heat index is high. This is not a coaching break; players must remain on the field.
- Shorten the length of games.
- Suspend games due to lightning or tornado warning.
 - A game may be suspended by the tournament committee without being cancelled or considered complete if in the second half of play. If the decision to terminate a game is made, and, if one half of the game has been played before termination for weather conditions, the game stands as a completed match.
 - If it is necessary to suspend games due to lightning, suspension and “all clear” announcements will be made over the radios to the field managers. Information will also be posted on the website.
 - When games are suspended due to lightning, coaches and players are instructed to proceed to the nearest safe location: team buses, cars, or the buildings on the RRPMS campus. Teams should not be on the playing fields, in tents or shelters during game suspension due to lightning.
 - When games are suspended due to tornado warning, coaches and players are instructed to proceed to tornado safe location.
 - Coaches are requested to stay with their teams. A team representative may come to tournament headquarters to await updates. Tournament HQ will be abandoned during a tornado warning so coaches are requested to stay with their team in tornado safe location.
 - Coaches/players should stay in a safe location until they see field managers return to their posts with radios.
 - Coaches and referees should then proceed to their respective field manager to receive instructions on resuming games.

XXVII. INJURIES

- Coaches are considered guardians for underage participants when the parents are unavailable, and for all players regardless of age, when impairment of mental status renders the player incapable of making an informed decision. As such, they have a responsibility to make decisions in the best interest of the health and safety of the player.
- A coach's decision to allow a participant to play, contrary to the recommendation of the medical staff, may leave the coach open to legal liability.
- If the coach is under the legal age, the team is required to have an official representative of legal age at the field who will serve as the legal guardian.
- Coaches are responsible for having emergency medical information for all players in their possession at all games.
- Referees are responsible for summoning the coach and first aid personnel onto the field, in the event of an injury.
 - The injured player will first be evaluated on the field by first aid staff.
 - If further evaluation is warranted, the injured player will be moved to the sideline when medically safe, according to emergency medical protocol.

XXVIII. HEALTH AND SAFETY PROTOCOLS

- Target USA CUP Qualifier Canada will abide by Ontario Soccer Association health and safety protocols.